Enumerating Minimum Path Covers of Trees

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- Irreducible Trees

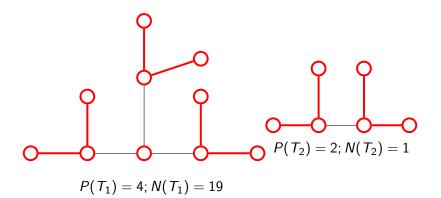
Background

- A path cover of a tree T is a collection of induced paths of T that are vertex disjoint and cover all the vertices of T.
- A minimum path cover (MPC) of T is a path cover with the minimum possible number of paths.
- The path cover number of T, denoted P(T), is the number of paths in a MPC.
- ▶ $\mathcal{P}(T)$ denotes the set of all MPC's of T. N(T) denotes the number of distinct MPC's of T. Note that $N(T) = |\mathcal{P}(T)|$.

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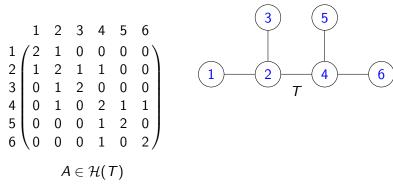
Background

A tree can have unique or multiple MPC's.



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- Let A = (a_{ij}) be an n × n Hermitian matrix. The graph of A, denoted G(A), is the simple undirected graph on n vertices with an edge {i, j} if and only if i ≠ j and a_{ij} ≠ 0.
- Given an undirected graph G, $\mathcal{H}(G)$ is the set of all Hermitian matrices with graph G.

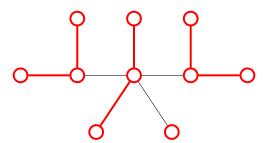


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- ► For a matrix in H(G), the possible multiplicities of its eigenvalues are constrained by G.
- The multiplicity list of a n × n matrix is a simple partition of n in which the parts are the multiplicities of the distinct eigenvalues.
- For a graph G, a major constraint on the multiplicity lists for matrices in H(G) is the maximum multiplicity, M(G), that is, the largest multiplicity that can occur.

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Theorem (JL-D99) For any tree T, M(T) = P(T). Example:



Some possible multiplicity lists: $\{(4,3,1,1,1), (4,2,2,1,1), (4,2,1,1,1,1), (4,1,1,1,1,1), \dots\}$

$$M(I) = 4 = P(I).$$

 Different ways that the maximum multiplicity can occur for a given tree

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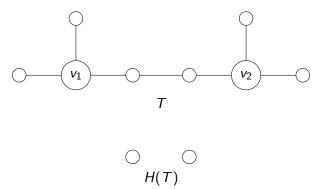
• $M(T) = P(T) \implies$ different ways that P(T) occurs?

- The degree of a vertex v in a tree T, denoted deg_T(v), is the number of neighboring branches at v
- A high degree vertex (HDV) in a tree is a vertex of degree at least 3. A low degree vertex has degree 1 or 2.

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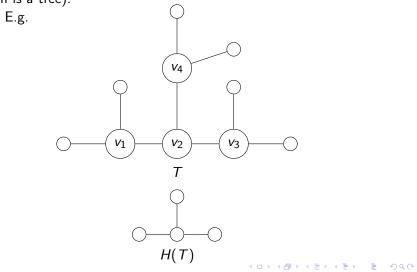
The **Hi-graph**, H(T), of a tree T is the subgraph induced by its HDV's. H(T) is a forest with one or more components (each of which is a tree).

E.g.

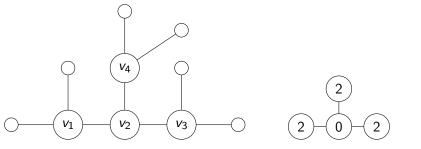


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The **Hi-graph**, H(T), of a tree T is the subgraph induced by its HDV's. H(T) is a forest with one or more components (each of which is a tree).



- ► The incremental degree of a vertex v in T, ideg_T(v), is the difference between its degrees in T and in H(T).
- A high-incremental degree (HID) vertex in H(T) is one of incremental degree at least 2; otherwise it is of low-incremental degree (LID).
- A labeled Hi-graph, denoted $H_L(T)$, has all its vertices labeled with their respective incremental degrees.

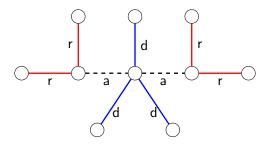


Edge Status

Definition

An edge is **absent** if it is used in no MPC of T; An edge is **required** if it is used in all MPC's; An edge is **discretionary** if it occurs in some but not all MPC's.

Example:

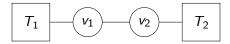


Edge Status

Proposition

Any edge between two low degree vertices is a required edge.

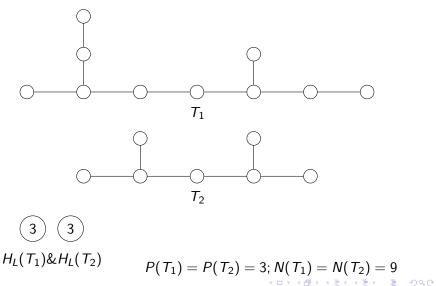
For a tree T, the value of N(T) is independent of the lengths of the paths induced by the low degree vertices in T.



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Theorem

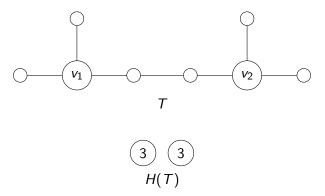
If two trees T_1 and T_2 have the same labeled Hi-graph, then $P(T_1) = P(T_2)$ and $N(T_1) = N(T_2)$.



Trees with Multiple-Component Hi-graphs

Trees with Multiple-Component Hi-graphs

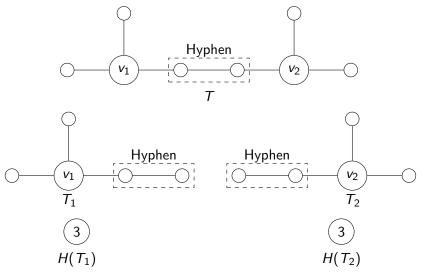
The Hi-graph of a tree T has two or more components when there are one or more low-degree vertices on a single path between two of the HDV's.



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Hyphen Decomposition

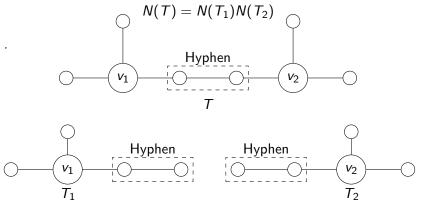
A **hyphen** is a path induced by the low-degree vertex or vertices between two HDV's in T.



Trees with Multiple-Component Hi-graphs

Proposition

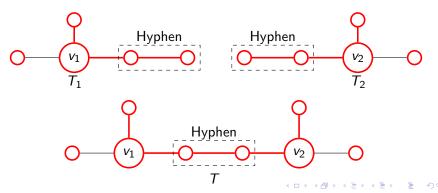
Let T be a tree with a two-component Hi-graph, and let T_1 and T_2 be the results of hyphen-decomposing T. Then,



 $N(T_1) = 3; N(T_2) = 3; N(T) = 9$

Proof idea:

- The hyphen in T is always included in a single path in every MPC of T₁ and T₂.
- For any two MPC's of T₁ and T₂, a MPC for T can be constructed by merging the two respective paths in the two MPC's that contain the hyphen.
- Construct a function $f : \mathcal{P}(T_1) \times \mathcal{P}(T_2) \to \mathcal{P}(T)$, and show that f is a bijection.
- ► Thus, $N(T_1) \times N(T_2) = |\mathcal{P}(T_1)||\mathcal{P}(T_2)| = |\mathcal{P}(T)| = N(T)$.



Trees with Multiple-Component Hi-graphs

Theorem

Suppose that the Hi-graph of a tree T consists of n disjoint components. If T is hyphen-decomposed into n disjoint components, T_1, T_2, \dots, T_n , then,

$$N(T) = \prod_{i=1}^{n} N(T_i).$$

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Trees with Single-Component Hi-graphs

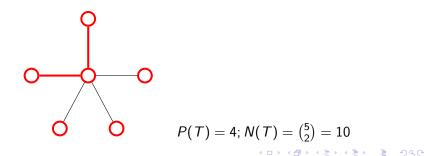
Trees with Single-Component Hi-graphs

A **generalized star**, or g-star, is a tree with at most one HDV.

Proposition

Let T be a g-star with k arms. Then,

$$P(T) = k - 1$$
 and $N(T) = \binom{k}{2}$.



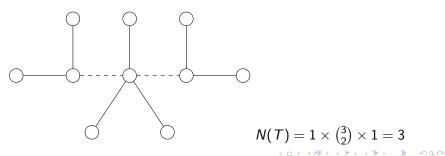
Absent Edge Decomposition

Theorem

If a tree T is decomposed into smaller components T_1, T_2, \dots, T_n through removing all of its absent edges, then,

$$P(T) = \sum_{i=1}^{n} P(T_i)$$
 and $N(T) = \prod_{i=1}^{n} N(T_i).$

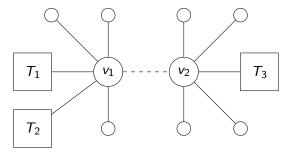




Identifying Absent Edges

Proposition

In a tree T, an edge between two HID vertices is an absent edge.



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Not the only type of absent edges!

Trees with Single-Component Hi-graphs - Identifying Absent Edges

A HDV is **peripheral** if and only if starting from itself, there is at most one direction to proceed in T in order to find another HDV. A **pendent g-star** in a tree T is a g-star induced by a peripheral HDV and its pendent paths.

A tree \mathcal{T} is either a g-star itself or contains two or more pendent g-stars.

Proposition

Removing a pendent g-star (as well as the edge that connects it with the rest of T) from a tree T does not change the status of the rest of the edges in T.

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Trees with Single-Component Hi-graphs - Identifying Absent Edges

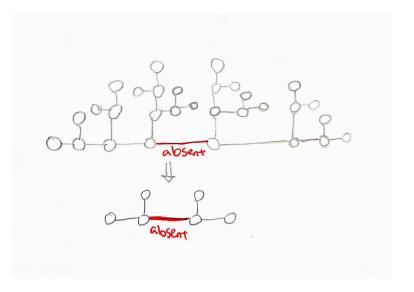
"Pruning" Trees to Identify Absent Edges:

- For a tree T, select an edge e with a status that cannot be directly identified.
- Repeatedly remove pendent g-stars as well as the edges that connect them to the rest of the tree from T.

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Stop when

(1) e is between two HID vertices (e is absent), or (2) a single g-star that contains e is left (e is either discretionary or required).



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Irreducible Trees

Irreducible Trees

Definition

A tree T is **irreducible** if H(T) is connected and there are no absent edges in T.

Lemma

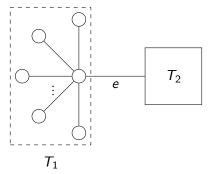
For any tree T, an edge e connecting a pendent g-star to the rest of T is never required.

Lemma

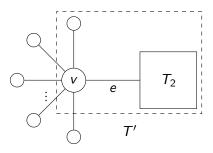
For an irreducible tree T, an edge e connecting a pendent g-star to the rest of T is discretionary.

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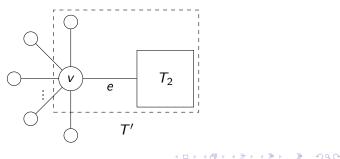
- Identify an edge e connecting a pendent g-star that has k pendent paths with the rest of T.
- Partition *P*(*T*) into two subsets where *e* is either always used or never used.
- For P_N(T), the set where e is never used, consider the two trees T₁ and T₂ as the result of the removal of e from T. We have |P_N(T)| = N(T₁)N(T₂) = (^k₂)N(T₂).



- Now consider $\mathcal{P}_U(T)$, where *e* is always used.
- In order to minimize the number of paths used, for every MPC in P_U(T), the path that includes e must also go through the central vertex of the pendent g-star as well as one of its pendent paths.
- ► We construct a subtree T' through selecting one of the k pendent paths at v and removing the other (k 1) pendent paths from T. There are (^k₁) = k ways of doing this.

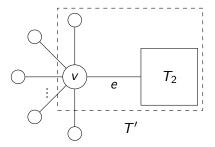


- For each of the k ways, we count the number of MPC's of T' that use e to be consistent with our setup.
- "Luckily", e is required in T', so N(T') is exactly the number of MPC's of T' that use e.
- The resulting trees, regardless of which of the k pendent paths at v is selected, are all isomorphic to one another and thus have the same number of MPC's, N(T').
- Therefore, $|\mathcal{P}_U| = k \times N(T')$.



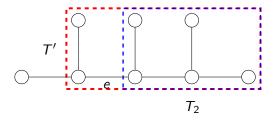
Finally, we have

$$N(T) = |\mathcal{P}(T)| = |\mathcal{P}_N(T)| + |\mathcal{P}_U(T)| = \binom{k}{2} \times N(T_2) + k \times N(T').$$



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$$N(T) = 1 \times 3 + \binom{2}{1} \times 1 = 5$$

A Complete Process of Counting MPC's

1. Apply hyphen decomposition to decompose T into components with connected Hi-graphs.

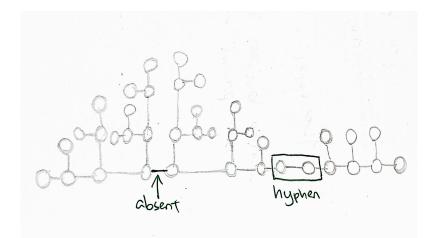
2. For each of the resulting components, identify all absent edges and apply absent edge decomposition.

3. For each of the resulting components, repeat steps 1 and 2 since new hyphens and absent edges can occur after the decomposition process. When the resulting components become irreducible, go to step 4.

4. Use the algorithm to calculate the number of MPC's for irreducible trees inductively.

5. Recombine the numbers to obtain N(T).

An Example



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N(T) = 3125

Thank you!

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References

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